

Mundi Morgado

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UX Engineer

Oakland, CA

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SUMMARY

UX Engineer with 25+ years shipping products, platforms, and design systems across startup and enterprise. Deep experience with React, Tailwind, Figma, and Node.js-based tooling. Leads teams, shapes front-end architecture, and improves how engineering work gets done. Driving agentic development practices into team workflows and building interfaces for the AI era, where agents are users too.

SKILLS

- **Languages:** HTML, CSS, JavaScript, TypeScript
- **Technologies:** React, Next.js, Tailwind, Storybook, Figma, Vite, Node.js
- **Expertise:** front-end architecture, design systems, design tokens, accessibility, performance, technical leadership, cross-functional collaboration, hiring and mentoring, technical scoping, pre-sales support
- **Agentic Programming:** agentic command-line tools (Claude Code, Codex, Cursor), skills authoring, parallel development via git worktrees, multi-agent team orchestration

EXPERIENCE

Principal Front-End Engineer // Gierd

Apr 2025 - Apr 2026

Gierd is a Commerce Intelligence platform for enterprise brands managing multi-marketplace sales, pricing, and financial reconciliation. Series A (\$8M).

- Introduced agentic development practices for a 20-engineer team, including agent instructions and review standards that improved consistency in Rails view code, design-system adoption, and UI PR quality.
- Created a shared skills repository for common engineering workflow tasks, helping the team codify repeatable agent-supported development patterns.
- Co-created the Gierd Design System, with 20+ reusable components implemented as Rails view helpers and adopted as the canonical UI foundation for the product platform.
- Co-led UI development on a 3-person front-end team, shipping core product capabilities during the company's post-funding growth phase.
- Built a Figma variable export pipeline for Tailwind-based theming, strengthening token consistency and scalability across the Gierd UI.

Director, Front-End Solutions Architect // Rightpoint

Apr 2020 - Apr 2025

Rightpoint was a global experience consultancy acquired by Genpact (NYSE: G) with 700+ employees across 12 offices, serving 250+ Fortune 1000 clients.

- Led 1-2 concurrent product and platform initiatives for Rightpoint's Product Experience Practice, overseeing consumer launches, data-visualization platforms, and enterprise design systems across complex stakeholder environments.
- Managed and mentored front-end engineers across teams, averaging 3 FE engineers per initiative; conducted technical screens and partnered with recruiting to expand delivery capacity.
- Led front-end scoping and RFP responses, supporting roughly \$10M in signed engagements over five years.
- Wilson QBX Bluetooth-connected football: Technical lead for the product launch, shaping the React, Next.js, Tailwind, and ECharts front end; platform now adopted by NFL, Division I college, and elite high-school football programs.
- Peak Performance Project (P3) Athlete biomechanics platform: Architected the front end of a data-visualization application serving hundreds of professional athletes and used in the NBA Pro Basketball Combine; React, Next.js, ECharts.
- Iron Mountain: Built a 50-component Storybook design system, pioneered a headless CMS architecture pairing Sitecore with React, and trained 2 junior front-end engineers into productive contributors.

Director of Front-End Technology // TandemSeven

Dec 2003 - Apr 2020

TandemSeven was a boutique digital consultancy specializing in enterprise UX and front-end engineering, acquired by Genpact in 2017 and absorbed into Rightpoint in 2019.

- Led front-end architecture and delivery across 100+ enterprise initiatives in financial services, retail, travel, and technology; average project size exceeded \$1M.
- Hired 20+ front-end engineers into the organization over 16 years; owned sourcing, screening, and technical interviews.
- Established front-end standards, delivery practices, reusable UI approaches, and mentoring patterns adopted across the company's delivery teams.
- Drove pre-sales technical scoping and RFP responses across the front-end practice.
- Created T7 Interactive Style Guide, a Node.js-based design system framework predating Storybook; deployed on roughly 50 client engagements as the canonical component-library foundation.
- Experian BusinessIQ: Led a team of 20 offshore developers on a 6-month, \$3M engagement building out Experian's foundational credit scoring platform.
- United Airlines mobile web application: Part of the sales team that won the engagement and led a team of 10 developers on the full app migration from jQuery/jQueryUI to React.

Interface Developer // MyVest

2002 - 2003

Portfolio management platform for high-net-worth clients. Innovative UI rendered via client-side XML/XSLT.

UI Engineer // SupplySolution

2001 - 2002

i-Supply, a real-time direct material fulfillment application integrating supplier/manufacturer/distributor ERP systems. Built with Python and the Qt widget toolkit.

Senior Technical Designer // ZEFER

1998 - 2001

Pioneering dot-com era internet strategy and development consultancy.

EDUCATION

- **Providence College:** B.S., Business Management (1992 - 1996)